AutoMARK Voting Screen Shots

The AutoMARK has a key activated switch located on the front panel of the unit.

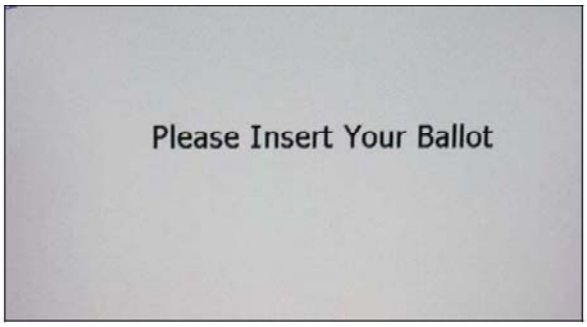
KEY POSITION	LABEL	FUNCTION
Left	Off	Turn the machine off when closing the polls.
Center	On	Turn machine on when opening polls. Machine takes an average of **five minutes** to load information.
Right	TEST	If a ballot jams in the machine, turn the key to the TEST position. Touch the top bar: "EJECT BALLOT" and the ballot will be returned. **Do not touch any other bar.** Turn the key back to the center "On" position.

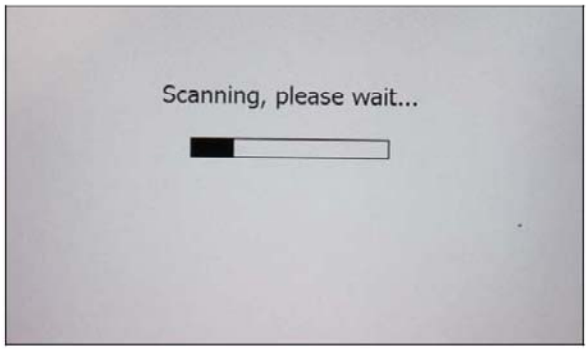
The ON button is **RED** when the unit is turned off.

The ON button is **GREEN** when the AutoMARK is running on external power.

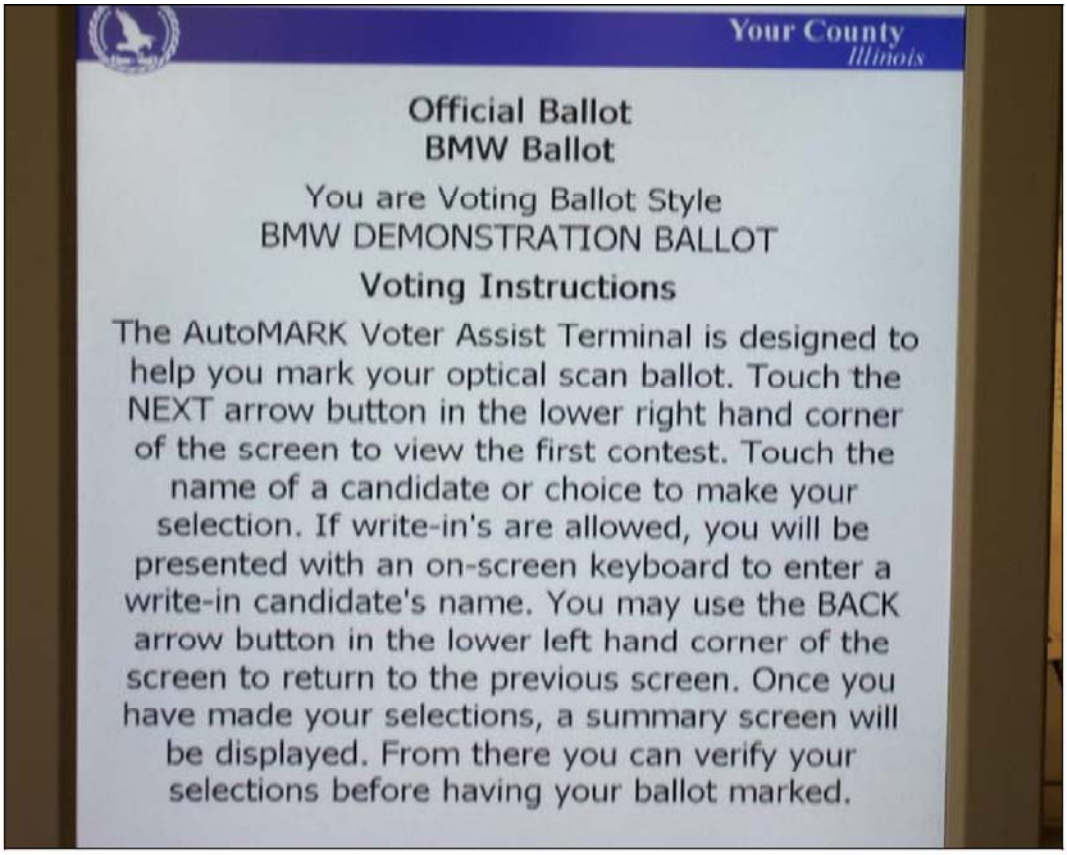
The ON button is **YELLOW** when operating on batteries or the plug is not secure. Check the power connection.

After booting up the AutoMARK will display **"Please Insert Your Ballot".**





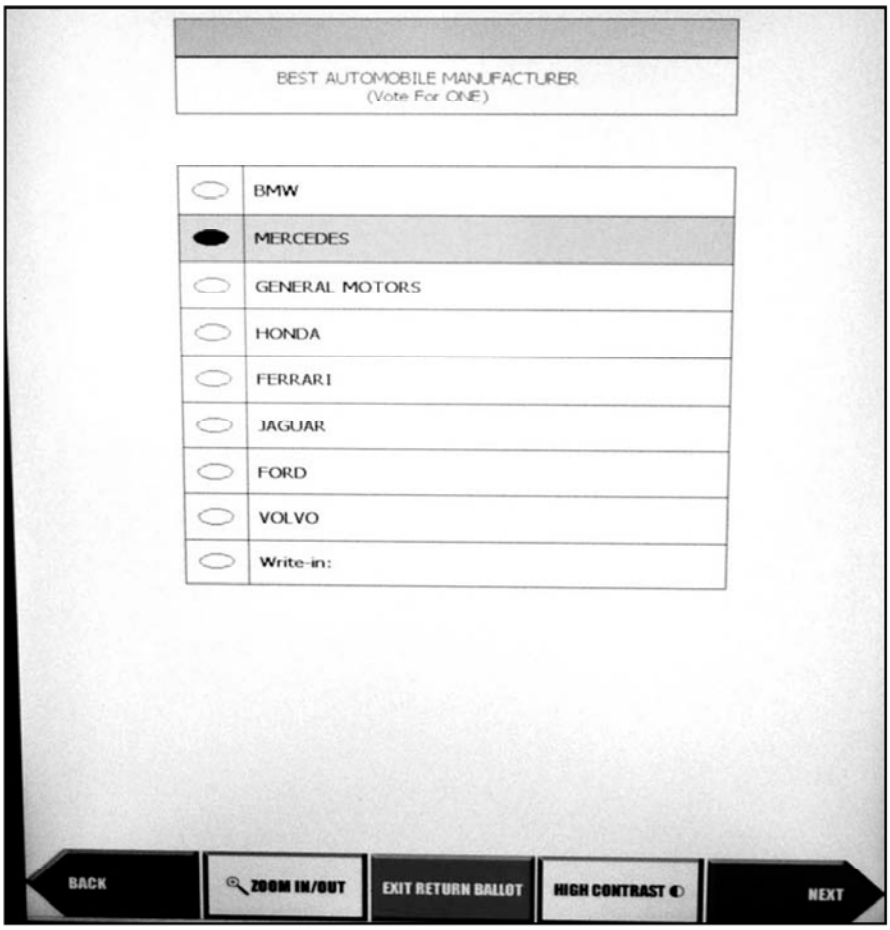
The AutoMARK then **scans** the ballot. When the AutoMARK recognizes the ballot, **The Voting Instruction Screen** is displayed.



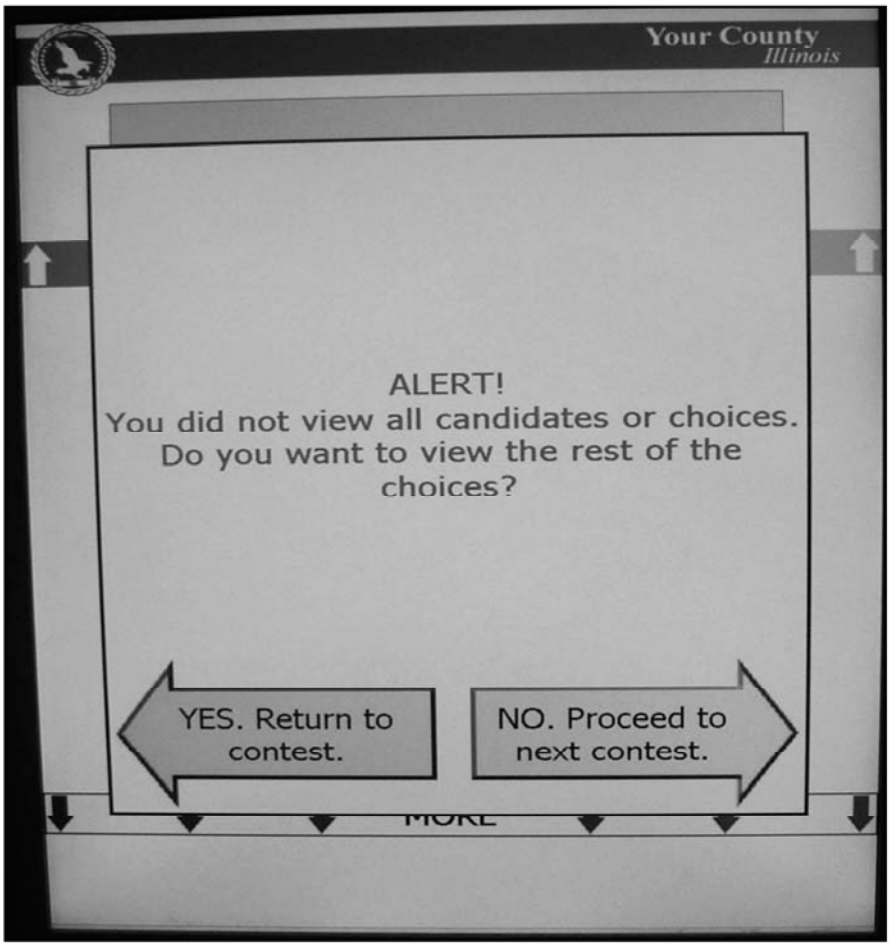
Touch Screen Buttons

The **BACK** button displays the previous screen.
The **ZOOM IN/OUT** button increases and decreases the size of the text.
The **HIGH CONTRAST** button lightens or darkens the screen and fonts.
The **NEXT** Button enters a selection and displays the next screen.

Voter selects choices and then moves to next screen. If the voter selects another choice on a "Vote for One", it will clear the first selection. The voter's last selection will be printed on the ballot. If the voter wants to select another choice on a "Vote for Two" (or a multi-choice contest) they must de-select the original choice and select a new choice. If they are satisfied they touch **NEXT** to move to the following screen.

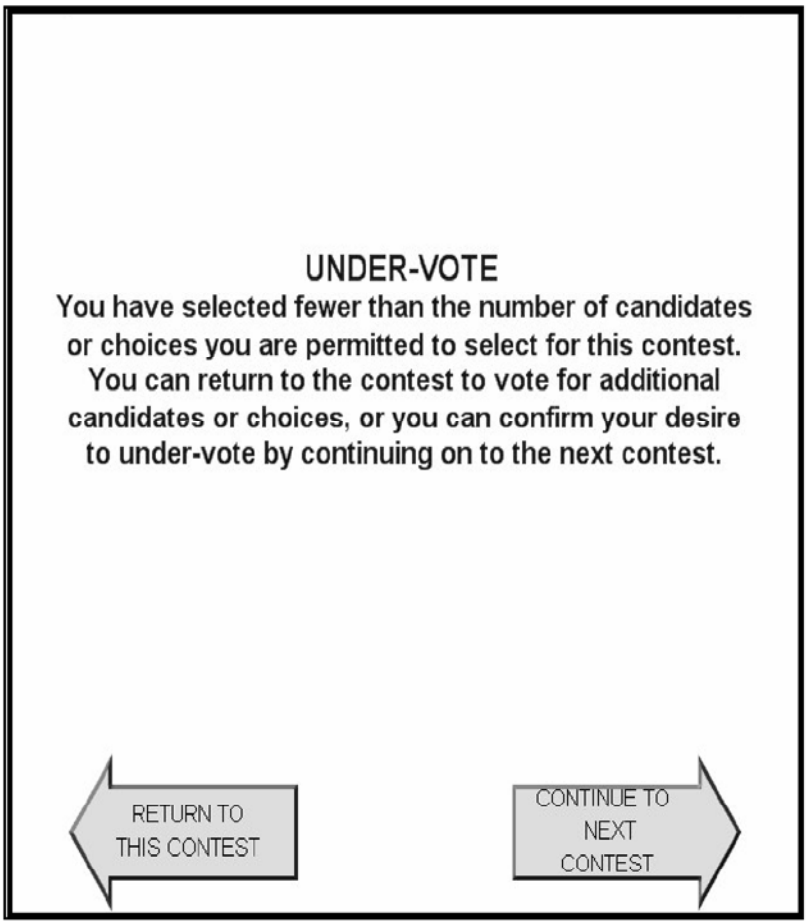


If there are more candidates than can be displayed at one time on the screen, it will display MORE with arrows on the bottom. The voter must view all of the candidates. If the voter touches the **NEXT** button before viewing, an **ALERT** pop-up screen will be displayed.

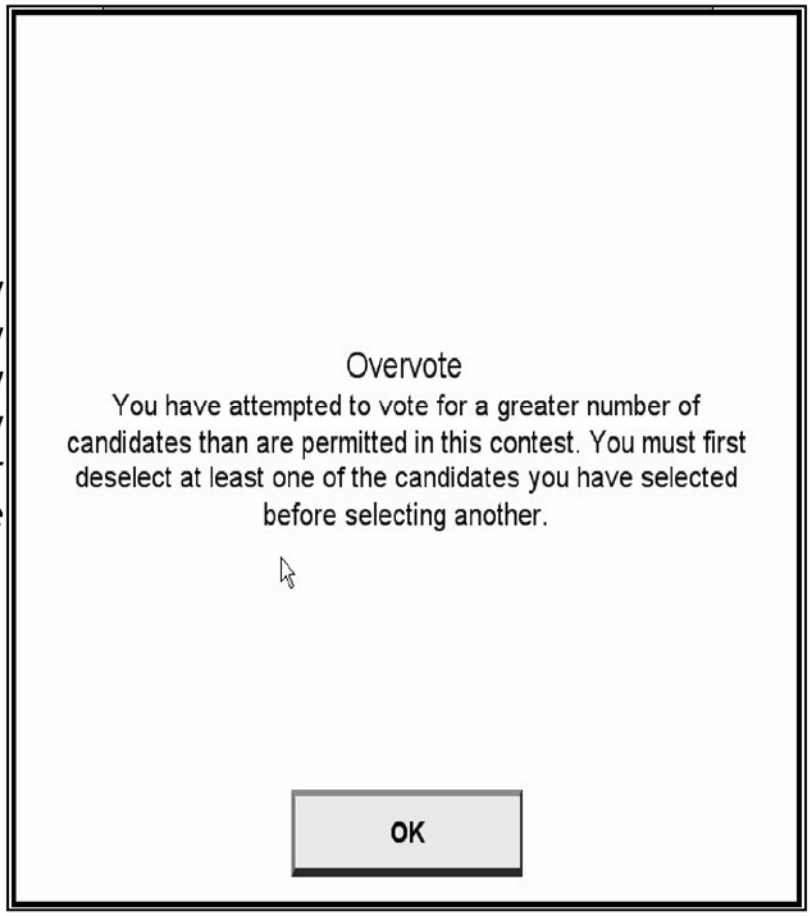


AutoMARK Voting Screen Shots

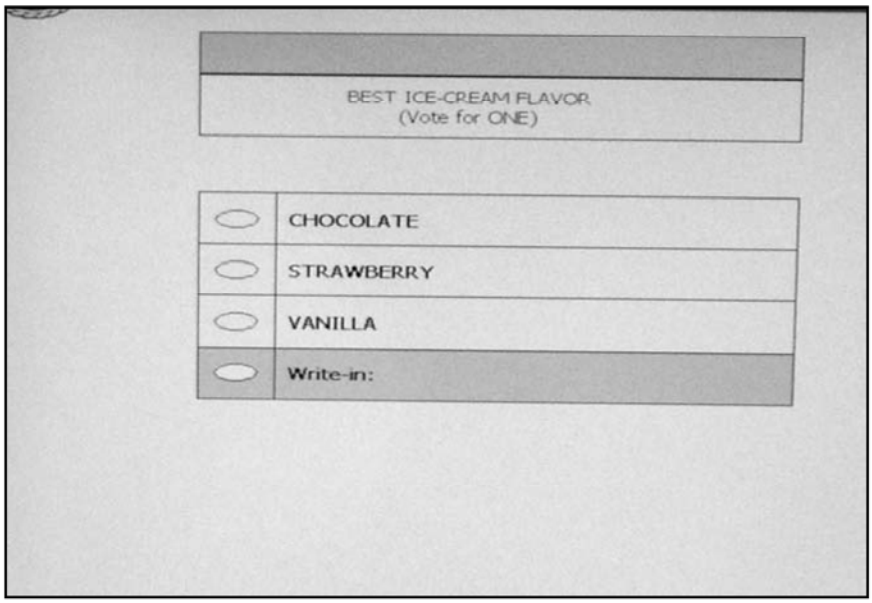
This indicates to the voter that they did not select a candidate or choice or made fewer selections than permitted for the contest. The voter can return to the contest and touch



This indicates to the voter that they have over voted a contest. If they wish to change their selection they must deselect a previous choice by touching the contest they have over voted. Then they can select the alternate choice for the contest.

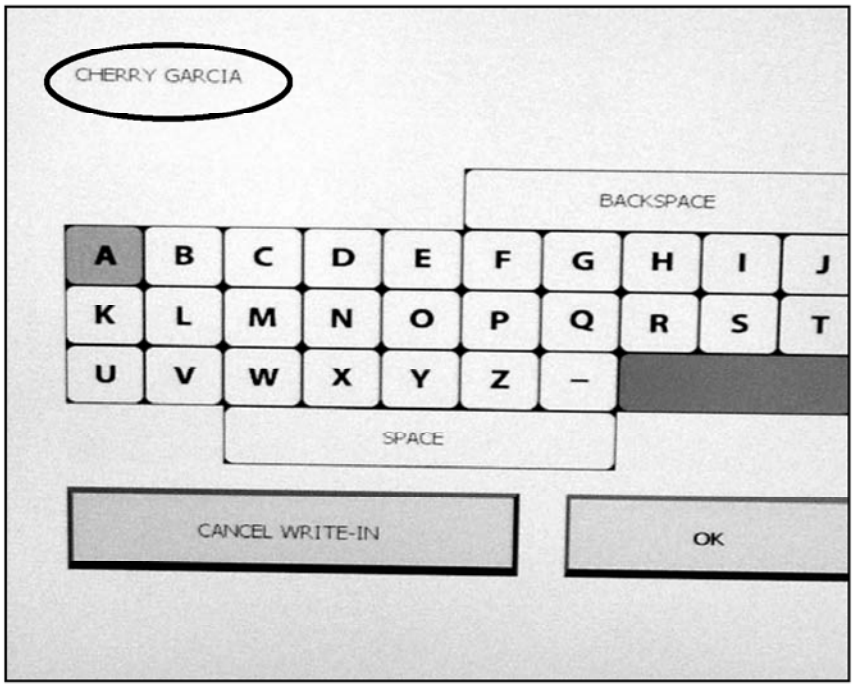


If the voter wishes to vote for a write-in candidate, they must touch the oval next to the word “Write-In.”

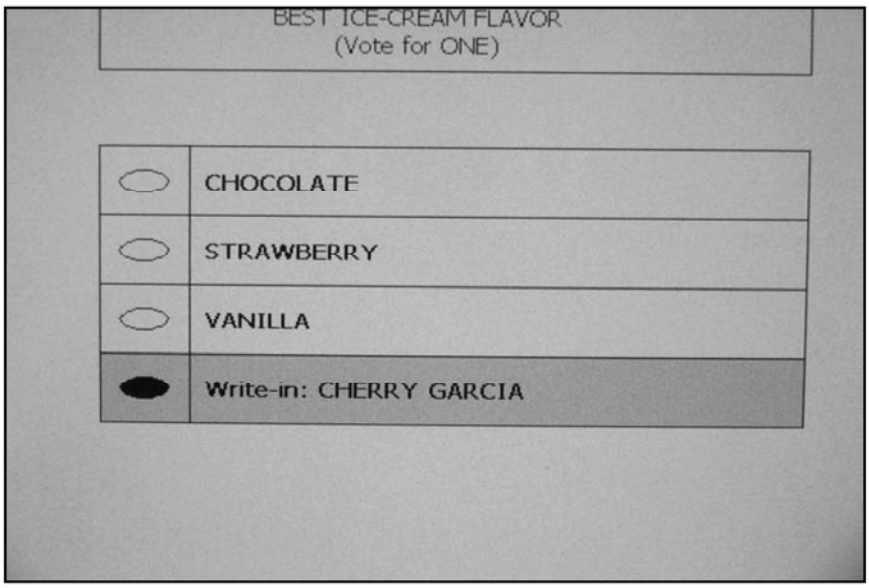


When the Write-In oval is selected, the Write-In screen appears.

Have the voter touch the letters, space and back-space images on the displayed keyboard to spell the name of the candidate they want to write in on their ballot. Then touch the OK button.



When the OK button is touched, the Write-In name the voter entered is added to the list of candidates on the Contest screen. The Write-in candidate is highlighted and the oval is filled.

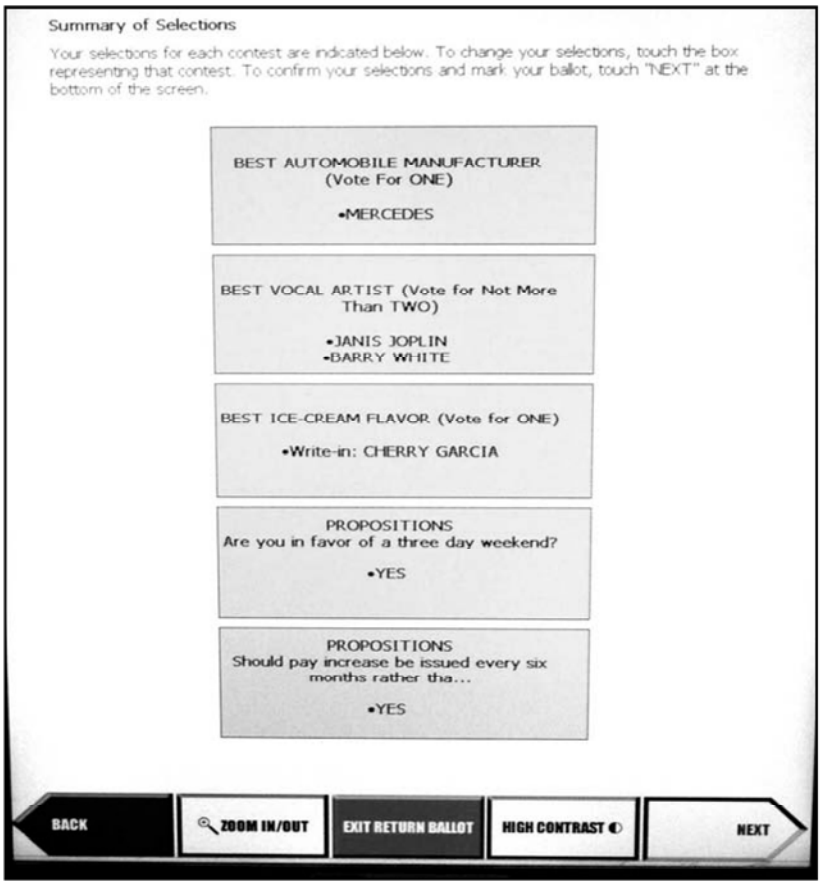


AutoMARK Voting Screen Shots

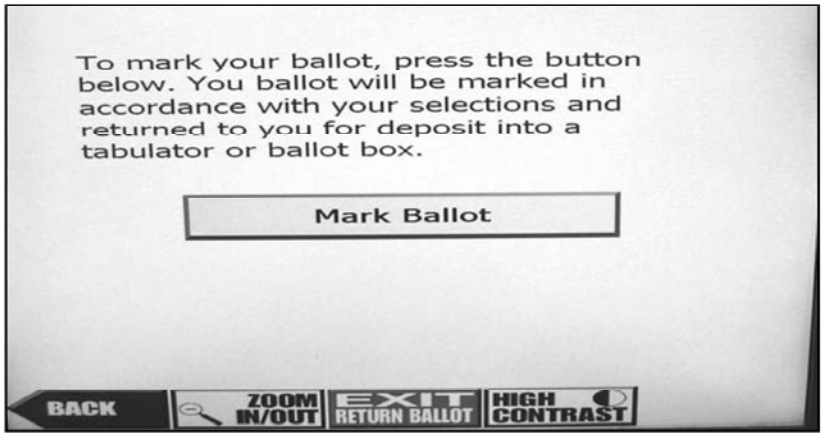
When the voter has reached the end of the ballot, a "Summary of Selection" screen will appear. The list is to be scrolled through by the voter to review their selections. If a voter wishes to change a selection:

- ❖Touch the Contest text box on the Summary screen.
- ❖If a multiple-choice contest, touch the original selection to deselect that candidate's name or choice.
- ❖Touch the new choice and the NEXT button to return to the Summary screen.

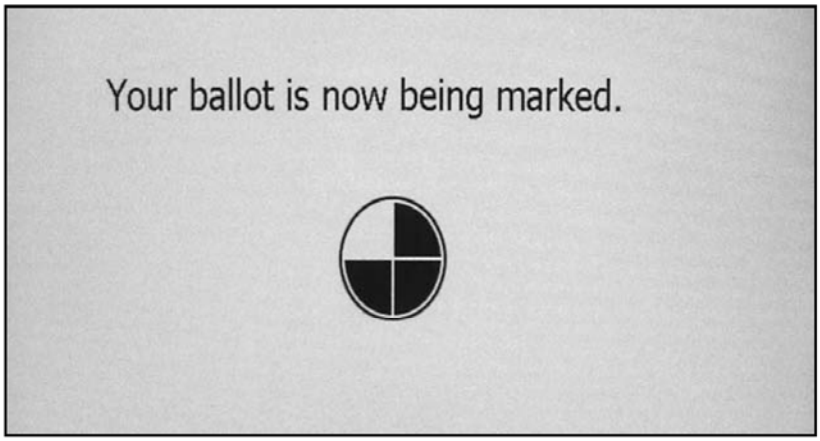
When the voter is satisfied with all of their selections, the NEXT button is touched.



The voter touches the Mark Ballot button.



The Ballot is being marked



AutoMARK Voting Screen Shots